

General Assembly

January Session, 2025

Committee Bill No. 5272

LCO No. **4696**

Referred to Committee on GENERAL LAW

Introduced by: (GL)

AN ACT PROHIBITING CERTAIN GAMING-RELATED ADVERTISING, MARKETING AND PROMOTIONAL ACTIVITIES.

Be it enacted by the Senate and House of Representatives in General Assembly convened:

Section 1. Subsection (e) of section 12-863 of the general statutes is
 repealed and the following is substituted in lieu thereof (*Effective from passage*):

4 (e) Advertising, marketing and other promotional materials
5 published, aired, displayed or disseminated by or on behalf of any
6 gaming entity licensee shall:

7 (1) Not depict an individual who is, or appears to be, under twenty8 one years of age, unless such individual is a professional athlete or a
9 collegiate athlete who, if permitted by applicable law, is able to profit
10 from the use of his or her name and likeness;

(2) Not be aimed exclusively or primarily at individuals under
twenty-one years of age, or at individuals under eighteen years of age if
pertaining exclusively to keno, online lottery ticket sales or fantasy
contests, or any combination thereof;

(3) Not directly advertise, target or promote Internet games or retail
sports wagering to specific individuals, rather than a general audience,
who are excluded pursuant to a self-exclusion process as described in
subdivision (5) of subsection (c) of this section, through methods,
including, but not limited to, electronic mail, telephone calls, text
messages, direct messaging applications, mail and social media;

(4) State that individuals shall be eighteen or twenty-one years of age
or older, as applicable, to participate in the type of gaming advertised,
marketed or promoted;

(5) Not contain images, symbols, celebrity or entertainer
endorsements or language designed to appeal specifically to those
under twenty-one years of age, or, if pertaining exclusively to keno,
online lottery ticket sales or fantasy contests, or any combination
thereof, to those under eighteen years of age;

(6) Not contain inaccurate or misleading information that would
reasonably be expected to confuse and mislead patrons in order to
induce them to engage in gaming;

32 (7) Not offer or provide any bonus, credit or other inducement to
 33 engage in or continue gaming;

[(7)] (8) Not be published, aired, displayed or disseminated to a media outlet or on social media, that appeal primarily to individuals under twenty-one years or age, or, if pertaining exclusively to keno, online lottery ticket sales or fantasy contests, or any combination thereof, to those under eighteen years of age;

[(8)] (9) Not be placed before any audience where the majority of the viewers or participants is presumed to be under twenty-one years of age, or, if pertaining exclusively to keno, online lottery ticket sales or fantasy contests, or any combination thereof, to those under eighteen years of age;

44 [(9)] (10) Not imply greater chances of winning compared to other

45 licensees;

[(10)] (<u>11</u>) Not imply greater chances of winning based on wagering in greater quantity or amount, except for a lottery draw game that was approved prior to January 1, 2024, is available for patron wagering as of June 6, 2024, includes features approved by the department that increase the chances of winning and is not exclusively sold by lottery sales agents;

52 [(11)] (12) Not contain claims or representations that gaming will 53 guarantee an individual's social, financial or personal success;

54 [(12)] (13) Not use any type, size, location, lighting, illustration, 55 graphic, depiction or color resulting in the obscuring of any material 56 fact; and

[(13)] (<u>14</u>) If a direct or targeted advertisement or promotion sent to an individual, including, but not limited to, electronic mail or text message, include a clear and conspicuous Internet link that allows the recipient to unsubscribe by clicking on one link.

This act shall take effect as follows and shall amend the following
sections:Section 1from passage12-863(e)

GL Joint Favorable